

NORFOLK POKER

TOURNAMENT RULES

General Rules

By entering any tournament or game you agree to abide by the following rules.

1. Floor people and the Tournament Director are to consider the best interest and fairness as the top priority in the decision-making process. Unusual circumstances can on occasion dictate that decisions in the interest of fairness take priority over the technical rules. The Tournament Director decisions are final.
2. Definition of a deal is the first riffle shuffle.
3. No player is allowed to play another players chips.
4. Initial seating is determined by a random draw of seating cards.
5. Absent players will be dealt in and the appropriate amount of chips required for blinds will be placed into the pot.
6. An absent players chips will be left in play for a maximum of one hour of play. After this time has elapsed the chips may be removed at the discretion of the Tournament Director.
7. Blinds will be raised at scheduled intervals. These intervals will be displayed within the room. When a blind level increase has been signalled this will take affect on the next deal.
8. An absent player will always be dealt a hand. This hand will killed by the dealer if the absent player is not at the table by the time all players have their starting hand.
9. The lowest denomination chip will be removed once it is no longer required for the blind structure. These chips will be rounded up and replaced with the next remaining lowest denomination of chip.
10. If table balancing is required (i.e. there is a difference of 2 or more seats between the remaining tables) the player due for the big blind will be moved to a random seat at the new table.
11. Seat changes will only take place at the end of a hand.
12. New player will be dealt in immediately and take responsibility of that seat except for the button or small blind position.
13. When reducing to a final table a seating draw will occur for all players.
14. The Dead Button Rule applies for all tournament games. If the big blind busts out and is not replaced by a player from another table, the button moves to the player who posted the small blind and the player to the left of the former big blind assumes the big blind. There is no small blind for that hand. On the following deal, the button moves to the now empty seat (the seat vacated by the eliminated big blind player) and the two players to the left post the normal blinds. This will result in the same player being the dealer two hands in a row. When the small blind busts out and is not replaced by a player from another table, the button does not move. The player who was the big blind will now post the small blind and the player to his left will post the big blind. This will result in the same player being the dealer two hands in a row.
15. All players must leave the table immediately after being eliminated from the tournament unless a rebuy has been requested.
16. Each side pot will be split separately
17. The deck will only be changed if a damaged card is discovered, not upon request.
18. A player may not miss a hand. If a player announces the intent to re-buy before a new hand begins, that player is playing chips behind and is obligated to make the re-buy.
19. All chips must visible at all times. Players may not hold or transport tournament chips in any manner that takes them out of view. Any player who does will forfeit the chips and will face disqualification. During play the highest denomination of chips should always be visible to other players.
20. Verbal declarations in turn are binding. Action out of turn may be binding and will be binding if the action to that player has not changed. A check, call or fold is not considered action changing.
21. A single oversized chip thrown into the pot (without stating an intention to raise) will be treated as a call.
22. A player must either use a verbal statement giving the amount of the raise or put the chips into the pot in a single motion. Failing to do this will result in a string bet.
23. If a player is required to post a blind and lacks sufficient chips the player is entitled to get action on whatever amount of money remains. A player who posts a short blind and wins does not need to make up the blind.
24. Remaining hands must be turned face up whenever a player is all-in and the betting action is complete.
25. During heads up play the small blind is on the button.
26. A penalty or disqualification **may** be invoked if a player exposes any card with action pending, throws a card

off the table, violates the one-player-to-a-hand rule, or similar incidents take place. Penalties **will** be invoked in cases of abuse or disruptive behaviour. Penalties available to the Tournament Director include verbal warnings and "missed hand" penalties. The Tournament Director can also invoke disqualification of players, if this is invoked the player will have his or her chips removed from play.

27. If two or more players go bust during the same hand, the player starting with the larger amount of chips finishes in the higher tournament place.

Dead Hands

Your hand is declared dead if:

1. You fold or announce that you are folding when facing a bet or raise.
2. You throw your hand away in a forward motion causing another player to act behind you (even if not facing a bet).
3. The hand does not contain the proper number of cards.
4. You have the clock on you when facing a bet or raise and exceed the specified time limit.
5. Cards thrown into the muck may be ruled dead. However, a hand that is clearly identifiable may be retrieved and ruled live at the Tournament Directors discretion if doing so is in the best interest of the game. An extra effort should be made to rule the hand retrievable if it was folded as a result of incorrect information given to the player.
6. Cards thrown into another players hand are dead, whether they are face up or facedown.

Misdeals

1. Once action begins, a misdeal cannot be called. the deal will be played and no chips will be returned to any player whose hand is fouled. Action is considered to occur when two players after the blinds have acted on their hands.
2. The following circumstances cause a misdeal, provided attention is called to the error before two players have acted on their hands.
 - (a) The first or second card of the hand has been exposed by a dealer error.
 - (b) Two or more cards have been exposed by the dealer.
 - (c) Two or more boxed cards (improperly faced cards) are found.
 - (d) Two or more extra cards have been dealt in the starting hands of a game.
 - (e) An incorrect number of cards has been dealt to a player, except the top card may be dealt if it goes to the player in proper sequence.
 - (f) Any card has been dealt out of the proper sequence (except an exposed card may be replaced by the burn card.
 - (g) The button was out of position.
 - (h) The first card was dealt in the wrong position.
 - (i) cards have been dealt to an empty seat or a player not entitled to a hand.
 - (j) A Player has been dealt out who is entitled to a hand. This player must be present at the table or have posted a blind or ante.

The Showdown

1. To win any part of the pot a player must show all of his cards face up on the table, whether they were used in the final hand or not.
2. Cards speak (cards read for themselves). The dealer assists in reading hands, but players are responsible for holding onto their cards until the winner is declared. Although verbal declarations as to the contents of a hand are not binding, deliberately miscalling a hand with the intent of causing another player to discard a winning hand is unethical and may result in forfeiture of the pot.
3. Any player, dealer, or floor person who sees an incorrect amount of chips put into the pot, or an error about to be made in awarding a pot, has an ethical obligation to point out the error. Please help keep mistakes of this nature to a minimum.
4. All losing hands will be killed by the dealer before a pot is awarded.
5. Any player who has been dealt in may request to see any hand that was eligible to participate in the showdown,

even if the opponent's hand or the winning hand has been mucked. However, this is a privilege that may be revoked if abused. If a player other than the pot winner asks to see a hand that has been folded, that hand is dead. If the winning player asks to see a losing player's hand, both hands are live, and the best hand wins.

6. Show one, show all. Players are entitled to receive equal access to information about the contents of another player's hand. After a deal, if cards are shown to another player, every player at the table has a right to see those cards. During a deal, cards that were shown to an active player who might have a further wagering decision on that betting round must immediately be shown to all the other players. If the player who saw the cards is not involved in the deal, or cannot use the information in wagering, the information should be withheld until the betting is over, so it does not affect the normal outcome of the deal. Cards shown to a person who has no more wagering decisions on that betting round, but might use the information on a later betting round, should be shown to the other players at the conclusion of that betting round. If only a portion of the hand has been shown, there is no requirement to show any of the unseen cards. The shown cards are treated as given in the preceding part of this rule.
7. If there is a side pot, the winner of that pot should be decided before the main pot is awarded. If there are multiple side pots, they are decided and awarded by having the pot with the players starting the deal with the greatest number of chips settled first, and so forth.
8. If everyone checks (or is all-in) on the final betting round, the player who acted first is the first to show the hand. If there is wagering on the final betting round, the last player to take aggressive action by a bet or raise is the first to show the hand. In order to speed up the game, a player holding a probable winner is encouraged to show the hand without delay. If there are one or more side pots (because someone is all-in), players are asked to aid in determining the pot winner by not showing their cards until a pot they are in is being settled. A player may opt to throw his hand away after all the betting for the deal is over, rather than compete to win the pot. However, the other players do not lose the right to request the hand be shown if he does so.